

OBJECT ORIENTED PROGRAMMING

Strings and files Python

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String

- Set of characters, similar as C++ String
- Index starts from zero while, null character isn't observable
- Strings can be assigned and compared using simple operators
- Basic functions:
 - `len(string)` – Returns length of string (no. of characters)
 - `.lower()` – Change string's characters into lowercase
 - `.upper()` – Change string's characters into uppercase
 - `.split(character_optional)` – Split main string into sub-strings on basis of *character*
 - `Sub-string(optional).join(string1,string2)` – Combine strings by inserting sub-string in b/w
 - `.replace(character1,character2,count_optional)` – Finds and replaces *character1* with *character2* with *count* number of times
 - `.startswith(sub-string)` – Returns **True** if strings starts with sub-string
 - `.endswith(sub-string)` – Returns **True** if strings ends with sub-string
 - `.find(sub-string)` – Returns index of *sub-string* (if available)
 - `.isalpha()` – Returns **True** if all characters are alphabet in string
 - `.isdigit()` – Returns **True** if all characters are digits in string

String

- `.strip(String_optional)` – Returns removed characters of *string_optional*, else removed spaces
- `.center(width, character_optional)` – Returns string placed in center w.r.t given width and pads *character_optional*, else spaces
- `.rjust(width, character_optional)` – Returns string placed in right w.r.t given width and pads *character_optional*, else spaces
- `.ljust(width, character_optional)` – Returns string placed in left w.r.t given width and pads *character_optional*, else spaces
- `format(String, 'width_val')` – Returns string with width along with the value padded
 - `Character_optional^width` – places string at center and pads *character_optional* else spaces
 - `Character_optional>width` – places string at right and pads *character_optional* else spaces
 - `Character_optional<width` – places string at left and pads *character_optional* else spaces
- `.format(variable_name='string_value', ...)` – Replaces variable names with their values in the string and return result
- `.count(String/character)` – Return the count of *string/character*

```

>>> s1="Python Language"
>>> s1.split()
['Python', 'Language']
>>> ' '.join(['Python', 'Prog'])
'Python Prog'
>>> s1.center(19)
' Python Language '
>>> s1.strip()
'Python Language'
>>> format(s1, '*^19')
'***Python Language**'
>>> s="{name} Prog"
>>> s.format(name="Python")
'Python Prog'
>>> s1.lower()
'PYTHON LANGUAGE'
>>> s1.replace('L', 'l')
'Python language'
>>> s1.count('P')
1

```

Filing

- Text or string data stored on permanent storage device
- File is opened in proper mode before applying any operation
 - `File_handler = open('file_name.extension', mode)`
 - Or using with statement i.e. `with open('file_name.extension', mode) as File_handler:`
 - Modes
 - w – Write
 - r – Read
 - r+ – Read/write
 - a – append
- It is also necessary to close file after performing operators
 - `File_handler.close()`
- Basic functions:
 - `.write(String)` – Writes string in the file, escape sequence can be used with it
 - `.writelines(Sequence)` – Writes complete sequence in the file
 - `.read(Size_optional)` – Returns file contents as string with size of bytes or until EOF
 - `.readline(Size_optional)` – Returns string with a line of file contents of specific size or complete line, for loop can also be used to do the same
 - `.next()` – Returns next line from file
 - `.seek(handler_location)` – Locates the handler to defined location within file

Directory & Files manipulation

- Files and directories can be manipulated with python **os** library
- Python library or module can be included by writing **import** statement
- Basic functions of **os** library:
 - **.chdir(Path)** – Changes working directory to *Path*
 - **.getcwd()** – Returns path of current working directory
 - **.mkdir(Path)** – Creates a new directory on *Path*
 - **.rmdir(Path)** – Removes directory from given *Path*
 - **.remove(Path)** – Remove file from *Path*
- Basic functions of **os.path** sub-library:
 - **.exists(Path)** – Returns **True** if *Path* exists
 - **.isdir(Path)** – Returns **True** if directory on *Path* exists
 - **.isfile(Path)** – Returns **True** if file on *Path* exists
 - **.getsize(Path)** – Returns size of the object on *Path*

Exception Handling

- Like C/C++, Python provides exception handling using try-except statements
- Useful when programmer wants to handle run-time errors in their own style

- E.g.

try:

#do something

except *Error_Identifier_optional* **as** *error_msg_handler:*

#do something

- Reacts when specific or any error occurs and provides error message into its handler
- Few error identifiers:
 - **FileNotFoundError** – Error in file opening i.e. file not found
 - **ImportError** – Error in importing library or module
 - **EOFError** – If file handler is at EOF and read operation is performed
 - And many many more
- The errors can also be invoked in the program using **raise** statement



Questions

