



OBJECT ORIENTED PROGRAMMING

Object Oriented Approach in Python

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Classes and Objects

- Class is defined globally in program, must be inherited from a parent class
- Classes are arranged in Hierarchical form, from abstract parent to child classes
- Highest Parent class in python is called “object”, considered by default
- While its objects can be created locally or globally.
- Syntax

```
class class_name(Parent_class_optional)
```

members

- All members are accessed with bind object keyword, called self
- The access specifiers in the class provides data hiding
 - Public: All members are considered as public, e.g. `def display(self):`
 - Private: The members that starts with double underscore, e.g. `def __display(self):`
 - Protected: The members that starts with single underscore, e.g. `def _display(self):`
- All methods have at-least one argument i.e. self, a method can also have other attributes too.



Reserved functions

- Many special functions of a class have reserved keywords

- Constructor:

```
def __init__(self, other_arguments_optional):
```

- Destructor:

```
def __del__(self):
```

- String: To display contents/msg when object is printed

```
def __str__(self):
```

- Representation: To display information about object

```
def __repr__(self):
```

- Next: To work with next function

```
def __next__(self):
```

- Iteration: To use object in iterative structure

```
def __iter__(self):
```

- Iteration can be defined after next.
- Iteration variable can be declared in next function



Polymorphism

- Overloading:

- Method overloading is not possible in python, the same can be achieved by using default arguments

- e.g.

```
def __init__(self, val=None):
```

- Operator overloading can be achieved by using pre-defined function names:

+	<code>__add__(self, other)</code>	Addition
*	<code>__mul__(self, other)</code>	Multiplication
-	<code>__sub__(self, other)</code>	Subtraction
//	<code>__floordiv__(self, other)</code>	Floor Division
**	<code>__pow__(self, other)</code>	Power
%	<code>__mod__(self, other)</code>	Remainder
/	<code>__truediv__(self, other)</code>	Division
<	<code>__lt__(self, other)</code>	Less than
<=	<code>__le__(self, other)</code>	Less than or equal to
==	<code>__eq__(self, other)</code>	Equal to
!=	<code>__ne__(self, other)</code>	Not equal to



Polymorphism

- Operator overloading predefined functions

>	<code>__gt__(self, other)</code>	Greater than
>=	<code>__ge__(self, other)</code>	Greater than or equal to
<<	<code>__lshift__(self, other)</code>	Bit-wise left shift
>>	<code>__rshift__(self, other)</code>	Bit-wise right shift
&	<code>__and__(self, other)</code>	Bit-wise AND
	<code>__or__(self, other)</code>	Bit-wise OR
^	<code>__xor__(self, other)</code>	Bit-wise XOR
~	<code>__invert__(self)</code>	Bit-wise Not
[index]	<code>__getitem__(self, index)</code>	Index operator
in	<code>__contains__(self, value)</code>	Check membership
len	<code>__len__(self)</code>	The number of elements

- Overriding:

- Overriding can be achieved in same manner



Inheritance

- Inheritance can be achieved by mentioning parent class name

```
class Parent_class_name(object_optional):
```

```
    members
```

```
class Child_class_name(Parent_class_name):
```

```
    members
```

- Multiple and Multilevel inheritance can be achieved similarly by separating comma
- Parent class methods can be called from child class using name, e.g.

```
Parent_class_name.method()
```

- Static Members:

- All data members defined without self are considered as static
 - Referred as `Class_name.Static_variable`
 - But can be can modified separately with object (a local variable instread of static is created)
 - It is better to access it with static member.
- A method of a class can be made static by writing function property with “decorator” before defining function

```
@staticmethod
```

```
def function(arguments_optional):
```



Abstract Classes

- No virtual functions in Python
- Abstract class can be created using:
 - abc (abstract base class) package
 - Adding abstract method in class (method is declared without implementation)

```
from abc import ABC, abstractmethod
```

```
class Abstract_class_name(ABC):
```

```
    members
```

```
    @abstractmethod
```

```
    def method_name(self):
```

```
        pass
```

```
        # or any other set of instructions
```

```
class Child_class_name(Abstract_class_name):
```

```
    members
```

- Child class should overload abstract method of parent class
- Besides, child class can have its own methods



Questions

